

# UNIVERSAL COMBAT – THE LYRIUS CONFLICT™

## Game Scenarios

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The game contains all the scenarios from every title in the Battlecruiser and Universal Combat (series evolution) series. Most of them have been tweaked to take into account improvements in world design and game engine tech.

### CAREERS LEGEND

MCMDR/FCMDR	- Male/Female Commander	EFP	- Elite Force Pilot
PSP	- Planetary Support Pilot	MIM	- Mobile Infantry Marine
EFM	- Elite Force Marine	AFM	- Assault Force Marine
RFM	- Recon Force Marine	SFM	- Space Force Marine
MCM	- Medical Corps Marine	ECM	- Engineering Corps Marine

### SCENARIO LISTING FORMAT

NAME, SCENARIO FILE, CAREER, ASSET (IF ANY), LOCATION (SPACE REGION | PLANET MZONE, SCENE, TIME)

## ROAM (SANDBOX)

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TRAINING	- CMDR_R0001	- MCMDR	
SANDBOX ROAM	- CMDR_R0002	- MCMDR/FCMDR	w/ NPC Auto-Generation
	- CMDR_R0003	- MCMDR/FCMDR	
	- EFP_R0001	- EFP	w/ NPC team
	- MRN_R0001	- MARINE	w/ NPC team
	- MRN_R0002	- MARINE	
	- PSP_R0001	- PSP	
	- SFM_R0001	- SFM	

## ADVANCED CAMPAIGN MODE

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### A WORLD APART EPISODE 1

CMDR_C0001	- MCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- JUPITERz
CMDR_C0009	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- JUPITERz
EFP_C0001	- EFP (Ter/Mil)	- Interceptor MK1 Heavy Fighter	- JUPITERz

### A WORLD APART EPISODE 2

CMDR_C0002	- MCMDR (Ter/Mil)	- Nightstar Heavy Carrier	- JUPITERz
CMDR_C0010	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- JUPITERz
EFP_C0002	- EFP (Ter/Mil)	- Vandal Super Fighter	- JUPITERz

### FRAGILE HOPE

CMDR_C0003	- MCMDR (Ter/Mil)	- Megaron Heavy Carrier	- PRAVISz
CMDR_C0011	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- PRAVISz

### WAY OF THE TITANS

CMDR_C0004	- MCMDR (Ter/Mil)	- Battlecruiser MK2 Heavy Carrier	- HADAR9z
EFP_C0004	- EFP (Ter/Mil)	- Raven Super Fighter	- HADAR9z

### THE FUTURE IS NOW

CMDR_C0005	- MCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- EARTHz
CMDR_C0013	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- EARTHz

### RENDITION

CMDR_C0006	- MCMDR (Ter/Ins)	- Battlecruiser MK3 Heavy Carrier	- MIDAEz
CMDR_C0014	- MCMDR (Ter/Ins)	- Stormcarrier Super Carrier	- MIDAEz

### FEATHER DUSTER

CMDR_C0007	- MCMDR (Ter/Mil)	- Battlecruiser MK2 Heavy Carrier	- PROCONz
CMDR_C0015	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- PROCONz

BROKEN ARROW				
CMDR_C0008	- MCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- PROCONz	
CMDR_C0016	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- PROCONz	
WAY OF THE TITANS				
CMDR_C0012	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- HADAR9z	

## INSTANT ACTION

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THE LONG RUN	- IA001	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- JUPITERz
HOMEWORLD INSECURITY	- IA002	- MCMDR (Ter/Mil)	- Engstrom Super Carrier	- MARSz
THE BLOCKADE	- IA003	- MCMDR (Ter/Mil)	- Firestorm Super Carrier	- POLARIS1z
SUDDEN DEATH	- IA004	- MCMDR (Ter/Mil)	- Starcruiser Super Cruiser	- MIDAEz
THROUGH THE FIRE	- IA005	- MCMDR (Ter/Mil)	- Canlon Armed Transport	- KRYSTARz
THE LONG RUN	- IA006	- MCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- JUPITERz
HOMEWORLD INSECURITY	- IA007	- MCMDR (Ter/Mil)	- Battlecruiser MK3 Heavy Carrier	- MARSz
THE BLOCKADE	- IA008	- MCMDR (Ter/Mil)	- Firestorm Super Carrier	- POLARIS1z
SUDDEN DEATH	- IA009	- MCMDR (Ter/Mil)	- Solnar Heavy Cruiser	- MIDAEz
THROUGH THE FIRE	- IA010	- MCMDR (Ter/Mil)	- Tarin MK2 Armed Transport	- KRYSTARz
TACTICAL STRIKE	- IA011	- MCMDR (Ter/Mil)	- Starcruiser Heavy Cruiser	- LENNENz
TACTICAL INTERCEPT	- IA012	- MCMDR (Ter/Mil)	- Warmonger Super Cruiser	- MERCURYz
TACTICAL STRIKE	- IA013	- MCMDR (Ter/Mil)	- Megaron Heavy Carrier	- NEVUELAz
STATION DEFENSE	- IA014	- MCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- LYRIUSz
TACTICAL SUPPORT	- IA015	- MCMDR (Ter/Ins)	- Stormcarrier Super Carrier	- MIDAEz
OPERATION SPECTRE	- IA016	- MCMDR (Ter/Mil)	- Aestrom Super Carrier	- ANTISz
THE AMBUSH	- IA017	- MCMDR (Ter/Mil)	- Starcarrier Super Cruiser	- TYRINISz
THE GAUNTLET	- IA018	- MCMDR (Ter/Mil)	- Starwarrior Heavy Cruiser	- OTURA9z
THE GAUNTLET	- IA019	- MCMDR (Ter/Mil)	- Solnar Heavy Cruiser	- RONUSIVz
TRADE EMBARGO	- IA020	- MCMDR (Ter/Mil)	- Questar Heavy Cruiser	- MARSz
SEARCH & RESCUE	- IA021	- MCMDR (Ter/Mil)	- Battlecruiser MK3 Heavy Carrier	- URANUSz
SUICIDE RUN	- IA022	- MCMDR (Ter/Mil)	- Stormcarrier Super Carrier	- GAMMA2z
NO WAY OUT	- IA023	- MCMDR (Ter/Mil)	- Violon Heavy Carrier	- REBELANz
FLEET STRIKE	- IA024	- MCMDR (Ter/Mil)	- Firestorm Super Carrier	- TRIONz

PATROL	- IA025	- MCMDR (Ter/Mil)	- Starcarrier Super Cruiser	- FARSTARz
STATION STRIKE	- IA026	- MCMDR (Gam/Mil)	- Nightstar Heavy Carrier	- HELLSEYEz
ESCORT	- IA027	- MCMDR (Ter/Mil)	- Starcarrier Super Cruiser	- PROCONz
TACTICAL SUPPORT	- IA028	- MCMDR (Ter/Mil)	- Warmonger Super Cruiser	- CASTRINz
INVASION	- IA029	- MCMDR (Ter/Ins)	- Nightstar Heavy Carrier	- TAPESTRANz
STATION DEFENSE	- IA030	- MCMDR (Ter/Ins)	- Violon Heavy Carrier	- GAULANz
STRATEGIC ATTACK	- IA031	- MCMDR (Emp/Mil)	- Firestorm Heavy Carrier	- JUNAEz
PLANETARY STRIKE	- IA032	- MCMDR (Emp/Mil)	- Battlecruiser MK3 Heavy Carrier	- RALEANz
PLANETARY STRIKE	- IA033	- MCMDR (Ter/Mil)	- Megaron Heavy Carrier	- PROCONz
PLANETARY STRIKE	- IA034	- MCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- SOMARISz
PLANETARY STRIKE	- IA035	- MCMDR (Ter/Ins)	- Firestorm Heavy Carrier	- GAULANz
PROPERTY THEFT	- IA036	- MCMDR (Ter/Rai)	- Canlon Armed Transport	- ROVARIXz
SUICIDE RUN	- IA037	- MCMDR (Ter/Rai)	- Garid Super Cruiser	- ROVARIXz
WILD CARD	- IA038	- MCMDR (Ter/Rai)	- Generis Armed Transport	- ROVARIXz
STATION DEFENSE	- IA039	- FCMDR (Ter/Mil)	- Battlecruiser MK2 Heavy Carrier	- FARSTARz
STATION DEFENSE	- IA040	- FCMDR (Ter/Mil)	- Warmonger Super Cruiser	- FARSTARz
INVASION	- IA041	- FCMDR (Ter/Mil)	- Battlecruiser MK2 Heavy Carrier	- PROCONz
TACTICAL EVAC	- IA042	- FCMDR (Ter/Mil)	- Battlecruiser MK1 Heavy Carrier	- SOMARISz
THE LONG RUN	- IA0100	- EFP (Ter/Mil)	- Interceptor MK2 Heavy Fighter	- JUPITERz
HOMEWORLD INSECURITY	- IA0101	- EFP (Ter/Mil)	- Raven Super Fighter	- MARSZ
HELL'S BACKYARD	- IA0102	- EFP (Ter/Mil)	- Corsair Heavy Fighter	- CRONUSZ
OP WILD NIGHT	- IA0103	- EFP (Ter/Mil)	- Starlance Medium Fighter	- EARTH14
TACTICAL INTERCEPT	- IA0104	- EFP (Ter/Mil)	- Infiltrator Heavy Fighter	- EARTHz
COMBAT ESCORT	- IA0105	- EFP (Ter/Mil)	- Viper Heavy Fighter	- EARTHz
FORCE PROTECTION	- IA0106	- EFP (Ter/Mil)	- Interceptor MK1 Heavy Fighter	- MARSz
FORCE ESCORT	- IA0107	- EFP (Ter/Mil)	- Vandal Super Fighter	- JUPITERz
FORCE INCERCEPT	- IA0108	- EFP (Ter/Mil)	- Zenstar Super Fighter	- VARANz
NO WAY OUT	- IA0109	- EFP (Ter/Mil)	- Interceptor MK2 Heavy Fighter	- REBELANz
THE GAUNTLET	- IA0110	- EFP (Ter/Mil)	- Starfighter Heavy Fighter	- OTURA9z
FIGHTER INTERCEPT	- IA0111	- EFP (Ter/Mil)	- Stardrone Heavy Fighter	- FARSTARz
FIGHTER INTERCEPT	- IA0112	- EFP (Ter/Mil)	- Templon Heavy Fighter	- FARSTARz
TRANSPORT INTERCEPT	- IA0113	- EFP (Ter/Mil)	- Sfighter Heavy Fighter	- TRIONz
STATION DEFENSE	- IA0114	- EFP (Ter/Mil)	- Zenstar Super Fighter	- TRIONz
CRUISER ESCORT	- IA0115	- EFP (Ter/Mil)	- Sentinel Medium Fighter	- HELLSEYEz

TACTICAL STRIKE	- IA0116	- EFP (Ter/Ins)	- Sfighter Super Fighter	- SATINI01[SBASE]
NAVAL RECON	- IA0117	- EFP (Ter/Mil)	- Defender Super Fighter	- FARSTAR02
SEARCH & RESCUE	- IA0118	- EFP (Ter/Mil)	- Zenstar Super Fighter	- FARSTAR10[SBASE]
PATROL	- IA0119	- EFP (Ins/Mil)	- Sfighter Super Fighter	- PROCONz
TACTICAL ESCORT	- IA0120	- EFP (Ter/Mil)	- Zenstar Super Fighter	- SOMARISz
ESCORT	- IA0121	- EFP (Ter/Mil)	- Interceptor MK2 Super Fighter	- SOMARISz
STRIKE	- IA0122	- EFP (Ter/Mil)	- Sentinel Light Fighter	- PROCON01
STRIKE	- IA0123	- EFP (Ter/Ins)	- Alinix Light Fighter	- TAPESTRAN02
PATROL	- IA0124	- EFP (Ter/Ins)	- Stardrone Super Fighter	- GAULANz
NAVAL CARRIER DEFENSE	- IA0200	- PSP (Ter/Mil)	- Starmonk Light Fighter	- EARTH331[NBASE]
PRECISION STRIKE	- IA0201	- PSP (Ter/Mil)	- Phantom Gunship	- EARTH120
OP CLEAR PATH	- IA0202	- PSP (Ter/Mil)	- Shadow Gunship	- EARTH89
NAVAL CARRIER DEFENSE	- IA0203	- PSP (Ter/Mil)	- Corsair Heavy Fighter	- EARTH331[NBASE]
BASE DEFENSE	- IA0204	- PSP (Ter/Mil)	- Aurora Medium Fighter	- EARTH00[SBASE]
TACTICAL STRIKE	- IA0205	- PSP (Ter/Mil)	- Phantom Gunship	- EARTH14
PRECISION STRIKE	- IA0206	- PSP (Ter/Mil)	- Starlance Heavy Fighter	- MARS14
AVOID & EVADE	- IA0207	- PSP (Ter/Mil)	- Starlance Heavy Fighter	- MARS14
TACTICAL STRIKE	- IA0208	- PSP (Ter/Mil)	- Phantom Gunship	- TRION01[SBASE]
INTEL SUPPORT	- IA0209	- PSP (Ter/Mil)	- Phantom Gunship	- SORAX07[SBASE]
TACTICAL STRIKE	- IA0210	- PSP (Ter/Mil)	- Phantom Gunship	- EARTH18[SBASE]
TRAINING SCENARIO	- IA0300	- MIM (Ter/Mil)	- Phantom Gunship	- EARTH311
LAST MAN STANDING	- IA0301	- MIM (Ter/Mil)	-	- EARTH223
ONE WAY OUT	- IA0302	- MIM (Ter/Mil)	-	- EARTH121
TACTICAL INTERCEPT	- IA0303	- MIM (Ter/Mil)	-	- EARTH23
TACTICAL EVAC	- IA0304	- MIM (Ter/Ins)	-	- EARTH131
SEARCH & SECURE	- IA0305	- MIM (Ter/Mil)	- Starlance Heavy Fighter	- EARTH129 (CITY)
BEHIND ENEMY LINES	- IA0306	- MIM (Ter/Mil)	- HAV	- FARSTAR01[SBASE]
BEHIND ENEMY LINES	- IA0307	- MIM (Ter/Mil)	- Shuttle MK3	- FARSTAR20
SURGICAL STRIKE	- IA0308	- MIM (Ter/Mil)	- HAV	- SORAX09[SBASE]
SEARCH & RESCUE	- IA0309	- MIM (Ter/Mil)	- ATV	- FARSTAR22
TACTICAL SUPPORT	- IA0310	- MIM (Ter/Ins)	-	- EARTH304
EAD SUPPRESSION	- IA0311	- MIM (Ter/Mil)	- Phantom Gunship	- EARTH311

RUDE AWAKENING	- IA0400	- RFM (Ter/Mil)	-	- EARTH142
RUDE AWAKENING	- IA0401	- RFM (Ter/Mil)	-	- EARTH142
NIGHT KILL	- IA0402	- RFM (Ter/Ins)	-	- EARTH128
OP EAGLE EYE	- IA0403	- RFM (Ter/Mil)	-	- EARTH06
EXTRACTION	- IA0404	- RFM (Ter/Ins)	-	- EARTH01 (CITY)
TACTICAL SUPPORT	- IA0405	- RFM (Ter/Mil)	- Starlance Heavy Fighter	- MARS14
ENEMY WITHIN	- IA0500	- EFM (Ter/Mil)	-	- EARTH18[SBASE]
ENEMY WITHIN	- IA0501	- EFM (Ter/Mil)	-	- EARTH18[SBASE]
TACTICAL EXTRACTION	- IA0502	- EFM (Ter/Mil)	-	- EARTH114
OP MOUSE HUNT	- IA0503	- EFM (Ter/Mil)	-	- EARTH243 (CITY)
OP EAGLE CLAW	- IA0504	- EFM (Ter/Mil)	-	- EARTH120
OP SILENT MORNING	- IA0505	- EFM (Ter/Mil)	-	- EARTH14
TACTICAL STRIKE	- IA0506	- EFM (Ter/Mil)	-	- EARTH18[SBASE]
TACTICAL EVAC	- IA0507	- EFM (Ter/Ins)	-	- EARTH223 (CITY)
SEARCH & DESTROY	- IA0508	- EFM (Ter/Mil)	- Starlance Heavy Fighter	- MARS14
BEHIND ENEMY LINES	- IA0509	- EFM (Ter/Mil)	- ATV	- FARSTAR01[SBASE]
TACTICAL STRIKE	- IA0510	- EFM (Ter/Ins)	- HAV	- TRION01[SBASE]
INTEL SCOUT	- IA0511	- EFM (Ter/Mil)	- ATV	- SORAX07[SBASE]
SEARCH & RESCUE	- IA0512	- EFM (Ter/Mil)	-	- FARSTAR21
INBOUND COVERT OPS	- IA0513	- EFM (Ter/Mil)	-	- FARSTAR08[SBASE]
OP BIG BROTHER	- IA0600	- AFM (Ter/Mil)	-	- MARS00[SBASE]
OP WIPEOUT	- IA0601	- AFM (Ter/Mil)	-	- EARTH02
TACTICAL STRIKE	- IA0602	- AFM (Ter/Mil)	-	- EARTH311
EAD SUPPRESSION	- IA0603	- AFM (Ter/Mil)	- Blackghost Gunship	- EARTH311
EAD SUPPRESSION	- IA0604	- AFM (Ter/Mil)	- Starlance Heavy Fighter	- EARTH234
OP EAGLE RUN	- IA0700	- ECM (Ter/Mil)	-	- EARTH120
STATION DEFENSE	- IA0701	- SFM (Ter/Mil)	-	- FARSTARz